CHARACTER			PLAYER			
RACE		LVL ADJUSTMENT	DEITY	SIZE	[
HEIGHT	WEIGHT	AGE	GENDER	ALIGNMENT	[
SKIN		HAIR		EYES	[
ABILITY ABILITY SCORE	ABILITY BASE LEV MODIFIER SCORE ADJS	/EL MAGIC MNT ITEMS		CLASS L'	VL	
STR STRENGTH	Score Asja	HP	CURRENT H	IITPOINTS A		
		HITPOINTS		В	= 	
DEX DEXTERITY		SR SPELL RESIST			- 	
CON		DR DAMAGE RESIS			_ 	
INT INTELLIGENCE		INIT		D		
WIS WISDOM			CURRENT	SUBDUAL LEVEL ADJUSTMENT + CLASS LEVELS		S.COM - VERSION: 1.7
CHA CHARISMA				SKILL TRICKS	SKILLS TOTAL POINTS	MAX RANKS /
CHARISMA				CLASS A B C D SKILL MAX (LVL + 3); CROS	S CLASS (LVL + 3) / 2 CHECK PENALTY TOTAL	
A.C.	TOTAL ARM	MOR SHIELD DEX SIZE I	IATURAL DEFLECTION	OOO APPRAISE ■ OOO AUTOHYPNOSIS		INT WIS
AC ARMOR CLASS	=10+	DEX	MAX BON			DEX
FLAT-FOOT ARMOR CLASS	=10+		CHE	LTY 3333		CHA
TOUCH	=10+	DEX	ARCA	OOOO CLIMB ■ OOOO CONCENTRATION		STR
ARMOR CLASS			CHECK ARCANE MA	O O O CRAFT ■ ()	INT
	ARMOR/SHIELD	TYPE AC BONUS			<u> </u>	INT CHA
				OOO DISABLE DEVICE		INT
				OOO DISGUISE OOO ESCAPE ARTIST		CHA DEX
	CLASS	BASE		OOO FORGERY ■		INT
FORTITUDE	TOTAL A B	C D ABILITY ITEMS	MAGIC BAS	GOOD GATHER INFORM	ATION	CHA CHA
REFLEX					<u> </u>	WIS
DEXTERITY		DEX	FL			DEX
WILL		WIS	SPEED	OOOO INTIMIDATE OOOO JUMP	_	CHA STR
ATTACK BONUSES	MULTIPLE TOTAL 2ND 3R	ATTACKS CLASS BASE	D ABILITY SIZE	OOO KNOWLEDGE (INT
MELEE			STR	OOOO KNOWLEDGE (\-	INT
RANGED			DEX	OOO KNOWLEDGE		INT
DEXTERITY				OOO MOVE SUISITIVE	_	WIS
GRAPPLE STRENGTH			STR	OOOO MOVE SILENTLY I	-	DEX
	FEATS, O	CLASS & RACIAL AB	NAME & DESCRIPTION	OOO PERFORM (СНА
TYPE	NAME & DESCRIPTION	ITPE	NAME & DESCRIPTION	OOOO PROFESSION ()	WIS
				OOO RIDE		DEX
				OOOO SEARCH ■ OOOO SENSE MOTIVE ■		WIS
				OOO SLEIGHT OF HAN		DEX
				OOOO SPEAK LANGUAGI	<u> </u>	INT
				OOO SPELLCRAFT		WIS
				OOO SURVIVAL		WIS
				OOOO SWIM ■		STR DEX
				OOO USE MAGIC DEVIC		СНА
				OOO USE PSIONIC DEV	TICE	CHA DEX
				0000		
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				OOOO		
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				■ DENOTES A SKILL THAT CAN BE US ○ CHECK THIS MARK TO DENOTE A G		
1-7 DENOTES A FEAT		DTES A FEAT; R DENOTES A RACIAL ABILITY; C IATION TO RECORD FROM WHERE YOUR ABILI			/WW.NECEROS.COM) - TRADEMARKS AND ERS. SEE PAGE THREE FOR MORE INFOR	
	WEAPON / A	ATTACK	ENHANCE TOT	al 2nd 3rd 4th 5th d	AMAGE CRITICAL	RANGE TYPE SIZE
						
			<u> </u>			
AMMUNI	TION	AMMUNITION		AMMUNITION	AMMUNITION	
AMMUNI		AMMUNITION		AMMONITION	AMMUNITION	

							EG	UIP	VI	-136									
BAG	QTY		ITEM				NOTES		BAG	QTY				ITEM				NOTES	WEIGHT
													TOTAL	WEIGHT					
BAG		BAG & CONT.	AINER TYPE /	AGS &	CON	FAINER		VOLUME			WEIGHT	NOTES				WEAL	TH		
													PP			7-11			
													GP						
		ATTACH SYMBOLS TO YOUR BA		AND CONTA	INERS TO E	ASILY IDENTIFY)RN		EME			SP						
LO		CAPACITY	MAX DEX	ENC PEN	RUN	LOCATION	w	2111		ORN ITE			СР						
LIG			H3	NORMAL -3	NORMAL	HEAD							міѕс						
MED			+1	-6	x4 x3	FACE									3	KPERI	ENCE		
	\rightarrow	CHARGED ITEMS 8		ITIES		THROAT										CURRENT EXP	ERIENCE		
BAG		ABILITY NAME & DESCRIPTION	.74()[SAVE DC	CHARGES	SHOULDE	RS								EVDEDIENCE	NEEDED TO 1	EVEL (LEVEL X 100	0)	
						BODY							.		EXPERIENCE	NEEDED TO L	EVEL (LEVEL X 100	0)	
						TORSO													
						ARMS									L/	ANGU	AGES		
						HANDS													
						WAIST													
						FEET													
						RING							NAME:	OMPA	NON,	FAMI	LIAR, PS	CRYSTA	4\
													. —	EMPLATE:					
						RING							. CLASS:				LEVEL	/ HD:	
						MISC							ABILIT	ABILIT Y SCOR	Y E		сомват мор	IFIERS	
				<u> </u>		MISC							ST			HP		STATU CURRENT HITP	US POINTS
			NC	OTES 8	EXT	RA FEAT	r s						DE)	X	AR	AC RMOR CLASS			
													CO		7 [INIT			
													INTELLIG			SPD		FORT	
													WISDO			BAB TACK BONUS		REF	
													CH		_	GRP		WILL	
													CHARIS	ма	ATTACKS	GRAPPLE		WILLPOWER	
													1st	2nd	3	RD	4тн	DMG / CRIT	
															SPECIAL Q	QUALITIES & A	TACKS		PAGE REF

	SPELLS, PSIONIC	CS, & ABILITIES	ABILITY DCs					
	QTY / GTS PELL NAME PAGE REF	QTY / QTY / SPELL NAME PAGE REF	SPELLS LEVEL TOTAL SPELLS ABILITY BONUS TOTAL SAVE DC SPELLS PER DAY BONUS SPELLS KNOWN					
0		Ď						
CAST: NA	O	O	1st					
STOC	<u>O</u>	O	2nd					
N O	<u>O</u>	0	3rd					
	0	0	4th					
ıst	· O	SPELLS CAST TODAY						
CAST: 1	:	0	5th					
NTS TO CA) —————————————————————————————————————	<u> </u>	6th					
POINTS	O	<u> </u>	7th					
		<u> </u>	8th					
2nc		SPELLS CAST TODAY	9th					
)	SHORT: MEDIUM: LONG: STFT + 100FT + 400FT + 5FT / 2 LVL 400FT LVL 400FT LVL 100FT LVL					
TO CAST:) —————————————————————————————————————	3	10FT LVL					
OT STATE	0	3	POINTS POWER & SPELL POINTS					
ă		3	TURN UNDEAD					
		SPELLS CAST TODAY	TIMES TIMES TIMES TIMES PER DAY					
3rd		<u>o</u>	TOTAL ABILITY MISC					
CAST) —————————————————————————————————————	<u> </u>	CHECK CHECK SAVE DC - d20					
OT STA	<u>O</u>	<u>)</u>	DAMAGE - 2d6					
Q	2 <u>O</u>	<u>)</u>	DAMAGE					
		SPELLS CAST TODAY	DOMAIN & SCHOOL					
4th	I O)	DOMAIN / SCHOOL:					
CAST: 7	O	O	POWER					
POINTS TO		0	DOMAIN / SCHOOL:					
NO.	<u>O</u>	<u> </u>	POWER					
	<u>O</u>	0	DOMAIN / SCHOOL:					
5th	10	SPELLS CAST TODAY	POWER					
CAST: 9		0	DOMAIN / SCHOOL:					
) —————————————————————————————————————	0	POWER					
POINTS TO	0	<u>o</u>	BANNED SCHOOLS:					
	0	O						
6th		SPELLS CAST TODAY	NOTES					
=	0	0						
TO CAS		0						
LSTNIC		3						
ă		0						
-41		SPELLS CAST TODAY						
7th Elizabot String	9	<u> </u>						
) CAST:	5	<u> </u>						
ST STN I	9	<u>o</u>						
Od.		3						
0		SPELLS CAST TODAY						
8th	<u>O</u>	<u>o</u>						
CAST		<u>o</u>						
OT STN		<u>)</u>						
Od		<u> </u>						
		SPELLS CAST TODAY						
9th	0)						
AST: 17	<u>O</u>	o						
9th 71:382 of Siriod	<u>o</u>	0						
N Od	<u>O</u>	<u>o</u>						
	<u>O</u>	O						